

Dynamag, DynaMAX, and eDynamo

Secure Card Reader Authenticator Programmer's Reference (WCF)





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Table 0.1 – Revisions

| Rev Number | Date | Notes | |
|------------|------------|-----------------|--|
| 10 | 11/25/2015 | Initial Release | |

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1 Introduction

This document provides instructions for software developers who want to create software solutions that include a Dynamag, DynaMAX, or eDynamo connected to a Windows-based host via USB or BLE. It is part of a larger library of documents designed to assist Dynamag, DynaMAX, and eDynamo implementers, which includes the following documents available from MagTek:

- D99875724 Dynamag, DynaMAX, and eDynamo Programmer's Reference (Java and Java Applet)
- D99875725 Dynamag, DynaMAX, and eDynamo Programmer's Reference (C++)
- D99875475 MagneSafe V5 Communication Reference Manual

1.1 About the MagTek SCRA WCF Demo

The MTSCRA WCF Demo, available from MagTek, provides demonstration source code and reusable MTSCRAWCF DLLs that provide developers of custom software solutions with an easy-to-use interface for Dynamag, DynaMAX, and eDynamo. Developers can include the MTSCRAWCF DLLs in custom branded software which can be distributed to customers or distributed internally as part of an enterprise solution.

1.2 Nomenclature

The general terms "device" and "host" are used in different, often incompatible ways in a multitude of specifications and contexts. For example "host" may have different meanings in the context of USB communication than it does in the context of networked financial transaction processing. In this document, "device" and "host" are used strictly as follows:

- **Device** refers to the MSR device (eg. DynaMAX) that receives and responds to the command set specified in this document.
- **Host** refers to the piece of general-purpose electronic equipment the device is connected or paired to, which can send data to and receive data from the device. Host types include PC and Mac computers/laptops, tablets, smartphones, teletype terminals, and even test harnesses. In many cases the host may have custom software installed on it that communicates with the device. When "host" must be used differently, it is qualified as something specific, such as "USB host."

The word "user" is also often used in different ways in different contexts. In this document, user generally refers to the cardholder.

| File | Description |
|----------------------|---|
| WCF\MTDevice.DLL | MagTek SCRA Device constance library |
| WCF\MTLIB.DLL | MagTek SCRA interface library |
| WCF\MTSCRANET.DLL | MagTek SCRA library for .Net |
| WCF\MTSCRAWCF.DLL | MagTek SCRA library for WCF |
| WCF\MTServiceNet.DLL | MagTek SCRA connection service library for .Net |

1.3 SDK Contents

1.4 System Requirements

Tested operating systems: Windows 7 Windows 8 Windows 8.1 Windows 10

Microsoft .Net Framework 4.5 installed.

Tested development environments:

Windows 8.1 with Microsoft Visual Studio 2013

1.5 Interfaces for Operating Systems

The following table matches the device interface to operating system.

| Device | Interface | Operating System |
|---------|-----------|--|
| Dynamag | USB | Windows 7, Windows 8, 8.1 & Windows 10 |
| DynaMAX | USB | Windows 7, Windows 8, 8.1 & Windows 10 |
| | BLE | Windows 8, 8.1 & 10 |
| eDynamo | USB | Windows 7, Windows 8, 8.1 & Windows 10 |
| | BLE | Windows 8, 8.1 & 10 |

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2 How to Set Up the MagTek SCRA Libraries

2.1 How to Setup Up the MagTek SCRA Development Environment

To set up the MTSCRA Libraries, follow these steps:

1) Download the *Dynamag, DynaMAX, and eDynamo Secure Card Reader Authenticator Windows API Install*, available from MagTek.com

(Support > Software > Programming Tools > Dynamag, DynaMAX, and eDynamo Secure Card Reader Authenticator Windows API>

Dynamag, DynaMAX, and eDynamo SCRA Windows API)

2) Right-click **99510133.exe** and select **Run as administrator**. The installer will place all dependencies in appropriate paths.

To build and run the MTSCRA Demo software, follow these steps:

1) For 64-bit machine, launch Visual Studio 2013 and open C:\Program Files (x86)\MagTek\SCRA Windows SDK\Sample Code\CPP\Source\VCDemo.vcxproj

2) For 32-bit machine, launch Visual Studio 2013 and open C:\Program Files\MagTek\SCRA

Windows SDK\Sample Code\CPP\Source\VCDemo.vcxproj

3) In the **Solution Explorer**, select **VCDemo**.

4) Select **Build** > **Build VCDemo**, or press **Shift-F6** to build the MTSCRA Demo.

5) Select **Debug**->**Start Without Debugging** to run the MTSCRA Demo, or select **Debug**->**Start Debugging** to run the MTSCRA Demo in debug mode.

2.2 How to Connect MTSCRA WCF Service to WCF Host Demo

To use the WCF Host Demo (MTSCRAWCFHost.exe) use base address <u>http://localhost:8090/MTSCRA</u> and add two endpoints on it.

<endpoint address="ajax" binding="webHttpBinding" behaviorConfiguration="ajaxBehavior" contract="MTSCRAWCF.IMTSCRA" />

<endpoint address="mex" binding="mexHttpBinding" contract="IMetadataExchange" />

2.2.1 Connect web service in C# Project

- 1) Open your C# project
- 2) Select **PROJECT**->Add Service Reference



3) Input the base address to reference the WCF service, then click OK.

| | Add Service Reference | ? × |
|--|---|-----------------|
| To see a list of available servic for available services, click Dis <u>A</u> ddress: | ces on a specific server, enter a service URL and clic scover. | k Go. To browse |
| http://localhost:8090/MTSCRA | /mex 🗸 🦉 | Discover - |
| <u>S</u> ervices: | Operations: | |
| ► ● MTSCRAWCF | Select a service contract to view i | ts operations. |
| 1 service(s) found at address ' | http://localhost:8090/MTSCRA/mex'. | |
| <u>N</u> amespace: | | |
| MTSCRAWCF | | |
| Ad <u>v</u> anced | OK | Cancel |

4) Access class MTSCRA in yourproject.MTSCRAWCF namespace.

2.2.2 Connect ajax service in web page javascript

- 1) Open a web page project.
- 2) Create a page clientside.aspx.
- 3) Insert ScriptManager object:
 - <asp:ScriptManager ID="ScriptManager1" runat="server"> </asp:ScriptManager>

This step will enable the microsoftajax.js module.

4) Insert javascript referent to WCF:

<script src="http://localhost:8090/MTSCRA/ajax/js"></script>

5) Access class IMTSCRA in tempuri.org namespace:

var msr = new tempuri.org.IMTSCRA();

2.3 How to Connect DynaMAX or eDynamo to a Windows Host via BLE

To connect DynaMAX or eDynamo to a host with Windows 8.1 or higher and Bluetooth 4.0 hardware that supports BLE, follow these steps:

- 1) If you are using an external Bluetooth adapter, install any required drivers and connect it to the host.
- 2) On the host, install and configure the software you intend to use with DynaMAX or eDynamo:
 - a) Make sure the host software is configured to look for the device on the proper connection.
 - b) Make sure the host software knows which device(s) it should interface with.
 - c) Make sure the host software is configured to properly interpret incoming data from the device. This depends on whether the device is configured to transmit data in GATT format or streaming format emulating a keyboard.
- 3) Make sure the DynaMAX's batteries are installed and have adequate charge. If using eDynamo, make sure the device has an adequate charge.
- 4) Test the batteries by powering on the DynaMAX or eDynamo device. Provided the device is not already paired, the Bluetooth Status LED will flash blue every two seconds for up to 60 seconds until pairing is complete. If the Bluetooth Status LED is solid blue, the device is already paired with a host. Unpair from the host it is already paired with before continuing.
- 5) Enter app mode, scroll down to **Apps by name**, and launch the Windows **PC Settings** app.



- 6) In the left side navigator, select **PC and devices** > **Bluetooth**.
- 7) Make sure Bluetooth is turned on and close the **PC and devices** app.
- 8) Launch the Windows **Manage Bluetooth Devices** app by following these steps:
 - a) Enter desktop mode by swiping in from the left side of the touchscreen.
 - b) Touch the Bluetooth icon in the system tray and select **Add a Bluetooth Device** (see **Figure 2-1**).



Figure 2-1 - Launch Manage Bluetooth Devices App from Desktop Mode

| \bigcirc PC and devices | Q | Manage Bluetooth devices |
|---------------------------|---|--|
| Lock screen | | Bluetooth On |
| Display | | Your PC is searching for and can be discovered by Bluetooth devices. |
| Bluetooth | | DPMini2812080B0C Not connected |
| Devices | | DynaProMini-7BB5 |
| Mouse and touchpad | | |
| Typing | | Ready to pair |

Figure 2-2 – Windows 8 Manage Bluetooth Devices App

- 9) Locate the serial number on the label on the bottom of the device. Note the final four digits.
- Read through the list of pairable devices and locate the device called DynaMAX-nnnn or
 eDynamo-nnnn, where nnnn is the last four digits of the device's serial number (if the device does not show in the list, power it off then power it back on). Below the device name you should see the text Ready to pair.
- 11) Select the device and press the **Pair** button. If the device is configured to run in KB mode, Windows will prompt you **Enter the passcode for your keyboard**.

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| | | DynaMAX-3B2B Ready to pair | |
|-------|--------|-------------------------------|------|
| | | | Pair |
| | | | |
| Enter | the pa | asscode for your keyboard | |

| You can find the passcode on your DynaMAX-3B2B or in the info that came with it. |
|--|
| Next Cancel |

12) Enter default passcode **000000** (or the device's actual password if it has been configured differently), then press the **Next** button. Windows will return you to the **Manage Bluetooth devices** page. After a short period of time, you will see the text **Connected** below the device you are pairing with. After a few seconds the device will disconnect, which is normal power-saving behavior.

| $igodoldsymbol{igodoldsymbol{eta}}$ PC and devices | م | Manage Bluetooth devices |
|--|---|--|
| Lock screen | | Bluetooth On |
| Display | | Your PC is searching for and can be discovered by Bluetooth devices. |
| Bluetooth | | DPMini2812080B0C Not connected |
| Devices | | DynaMAX-3B2B Connected |
| Mouse and touchpad | | DynaProMini-7BB5 |
| Typing | | Not connected |

- 13) Use the host software to test swiping a card. If you do not yet have host software and the device is configured to run in KB mode, open any text editor and swipe a card. The card contents should appear in the text editor.
- 14) The device consumes very little power when not transmitting card data, so it is not necessary to power off the device to conserve power. If the device appears as **Not connected** in the Windows list of Bluetooth devices, swiping a card should cause the device to reconnect briefly, transmit the card data, then disconnect.
- 15) Remember to change the default password. See the DynaMAX Programmer's Reference documents for details.

To unpair from the device:

Locate the device in the Manage Bluetooth devices window.
 Press the Remove device button.

3 MTSCRA Library Functions

MagTek SCRA WCF Library can be hosted by service, IIS or any other application and it also can be referenced just like a normal .Net dll.

3.1 getDeviceList

This function enumerate devices and return device URIs.

```
string getDeviceList(string deviceType = "");
```

| Parameter | Description |
|------------|---|
| deviceType | Specifies the device connection type to search. Can be "usb", "ble" or "bleemv" or multiple types delimited by ",". If input is empty string or null, means search all types. |

Return Value:

A string with Devices URIs, delimited by ",".

3.2 getSDKVersion

Retrieves SDK version.

string getSDKVersion();

Return Value: The version information of the SDK.

3.3 openDevice

Open an MTSCRA device.

```
int openDevice(string DeviceName);
```

| Parameter | Description |
|------------|--|
| DeviceName | URI for a device, it can be retrieved by function getDeviceList. If this parameter is null or empty, will open the first device that can be found. |

Return Value: Zero for success, other for failed.

3.4 closeDevice

Close an MTSCRA device. It will release all resources attach to this device. If device is disconnected, please call this function to release resource.

void closeDevice();

Return Value: None.

3.5 isDeviceConnected

Checks whether the opened device is connected or not.

bool isDeviceConnected ();

Return Value:

True for connected and opened, false for disconnected or closed.

3.6 isDeviceEMV

Checks whether the opened device support EMV function or not.

bool isDeviceEMV ();

Return Value:

True for device supports EMV. Otherwise device does not support EMV.

3.7 sendCommand

Sends a command to device and returns the raw response from device.

```
string sendCommand(string Command);
```

| Parameter Description | |
|-----------------------|--|
| Command | Hex string for command. It does not include the length of command data. Reference to V5 command for detail. |

Return Value:

Hex string of device raw response for this command.

3.8 sendCommandWithLength

Sends a command to device and returns the raw response from device.

```
string sendCommandWithLength(string Command);
```

| Parameter | Description |
|-----------|--|
| Command | Hex string for command. It includes the length of command data. Reference to V5 command for detail. |

Return Value:

Hex string of device raw response for this command.

3.9 getCardData

Retrieves last swipe card data.

string getCardData();

Return Value:

A string including card data.

3.10 getResultCode

Get last EMV command result code.

```
int getResultCode();
```

Return Value:

Zero for success, otherwise for failed.

3.11 startTransaction (eDynamo Only)

This function starts an EMV L2 transaction for smart card.

```
byte[] startTransaction(
    byte timeLimit,
    byte cardType,
    byte option,
    byte[] amount,
    byte[] cashBack,
    byte[] currencyCode,
    byte mode
   );
```

| Parameter | Description |
|-----------|--|
| timeLimit | Specifies the maximum time, in seconds, allowed to complete the total transaction. This includes time for the user to insert the card, choose a language, choose an application, and online processing. If this time is exceeded, the transaction will be aborted and an appropriate Transaction Status will be available. Value 0 is not allowed. |
| cardType | Card Type to Read: 0x01 = Magnetic Stripe (as alternative to EMV L2, card swipe causes abort of EMV L2) 0x02 = Contact smart card 0x04 = Contactless smart card (not supported at this time) Note: Multiple Card Types can be selected, for example: Set this byte to 3 to read both Magnetic Stripe and Contact Smart Card. |
| option | 0x00 = Normal 0x01 = Bypass PIN (not used on this reader) 0x02 = Force Online (not used on this reader) 0x04 = Acquirer not available (Note: prevents long timeout on waiting for host approval) (causes "decline" to be generated internally if ARQC is generated) |
| amount | Amount Authorized (EMV Tag 9F02, format n12, 6 bytes) For example: [0,0,0,0,0x10,0], means 10.00 dollars. |

| transactionType | Valid values: 0x00 = Purchase (listed as "Payment" on ICS) 0x01 = Cash Advance (not supported for this reader) 0x02 or 0x09 = Cash back (0x09 not supported, contactless) 0x04 = Goods (Purchase) 0x08 = Services (Purchase) 0x10 = International Goods (Purchase) 0x20 = Refund (we need to support this, returns PAN only, see EMV website for guidance) 0x40 = International Cash Advance or Cash Back 0x80 = Domestic Cash Advance or Cash Back |
|-----------------|---|
| cashBack | Cash back Amount (EMV Tag 9F03, format n12, 6 bytes). For example: [0,0,0,0,0x10,0], means 10.00 dollars. |
| currencyCode | Transaction Currency Code (EMV Tag 5F2A, format n4, 2 bytes) Sample Valid values: [0x08,0x40] – US Dollar [0x09,0x78] – Euro |
| mode | This single byte field indicates the level of Transaction Status notifications the host desires to receive during the course of this transaction. 0x00 = Termination Status only (normal termination, card error, timeout, host cancel) 0x01 = Major Status changes (terminations plus card insertions and waiting on user) 0x02 = All Status changes (documents the entire transaction flow) |

Return Value:

This function will always returns null. To get the result code of this command, use getResultCode() function.

3.12 cancelTransaction (eDynamo Only)

This function cancels the current transaction.

byte[] cancelTransaction();

Return Value:

This function will always returns null. To get the result code of this command, use getResultCode() function.

3.13 setUserSelectionResult (eDynamo Only)

This function sets the user selection result. It should be called after receiving the OnUserSelect event which is triggered after the user makes a choice.

```
byte[] setUserSelectionResult(
    byte status,
    byte selection
   );
```

| Parameter | Description |
|-----------|--|
| status | Indicates the status of User Selection: 0x00 – User Selection Request completed, see Selection Result 0x01 – User Selection Request aborted, cancelled by user 0x02 – User Selection Request aborted, timeout |
| selection | Indicates the menu item selected by the user. This is a single byte zero based binary value. |

Return Value:

This function will always returns null. To get the result code of this command, use getResultCode() function.

3.14 setAcquirerResponse (eDynamo Only)

This function informs eDynamo to process transaction decision from acquirer.

| <pre>oyte[] setAcquirerResponse(byte[] response);</pre> | | | | |
|---|---|--|--|--|
| | | | | |
| Parameter | Description | | | |
| response | Hex string for the response data. First two bytes indicate message length, following TLV response message. Reference to A.2 ARQC Response | | | |

Return Value:

This function will always returns null. To get the result code of this command, use getResultCode() function.

3.15 getTransactionProgress

This function get the device notification data.

```
string getTransactionProgress();
```

Return Value:

JSON string for progress. It contains two properties – type (integer) which references the event type and data (data attach to this event type). Reference Data Type and Structure for detail.

4 MTSCRA Library Data Type and Structures

The MTSCRA Library uses the following constants and data structures.

4.1 Device Connection State

getTransactionProgress will return the connection state after open/close a device or disconnect a device. type : 1

data: 0 for disconnected, 1 for connected

Example:

{"type":1,"data":"1"};

4.2 CardData

getTransactionProgress will return the carddata after a card swipe. type : 2 data : string delimited by "]" for card data

Example :

```
{"type":2,"data":"0019|B306F96092815AA|00|00|00|00|00|61401000|144|80|
0|68|34|0|112|e1e90da02b0a4672b97f428fa1f8ca7104c52f248f992fdea89211d8
33e10070ba62f8d274fe55abee8855971364f716f4fa7d6fae47d078c7c98e7a220b84
4b127cc769344dc76bc14e3cf1638da8c4428daff38163b429037e8f80bc099e123f42
8fc06fb47743f8eeb633ba523a07|%B9812000080006827^LAST/FIRST I
^18050000000000000000;9812000080006827=180500000000000?|8f9f09b9f68a
bc66|9010010b306f9600001a|LAST/FIRST|I|981200|18|05|e1e90da02b0a4672b9
7f428fa1f8ca7104c52f248f992fdea89211d833e10070ba62f8d274fe55abee885597
1364f716f4fa7d6fae47d078c7c98e7a220b844b127cc769344dc76b|c14e3cf1638da
8c4428daff38163b429037e8f80bc099e123f428fc06fb47743f8eeb633ba523a07||%
B9812000080006827^LAST/FIRST I
^1805000000000000000?|;9812000080006827=180500000000000?||f58763ab6c
ed3f331e4fbb3e92d84bec8e867e1c8861f647a13f6ab02778eacb483ee4a906d7feba
4124540bab017a6ce65dcfeada5774f8|100"}
```

4.3 Transaction Status

getTransactionProgress will return the transaction status after device has status changed. type : 768 (0x300) data : Hex string for 5 bytes

4 - MTSCRA Library Data Type and Structures

| Offset | Field Name | Value |
|--------|---|--|
| 0 | Event | Indicates the event that provoked this notification 0x00 - No events since start of transaction 0x01 - Card inserted 0x02 - Card error 0x03 - Transaction Progress Change 0x04 - Notification that device is waiting for using selection 0x05 - Timeout on user selection 0x06 - Transaction Terminated 0x07 - Host Cancelled Transaction 0x08 - Card Removed |
| 1 | Current Transaction Time remaining | Indicates the remaining time available, in seconds, for the transaction to complete. If the transaction does not complete within this time it will be aborted. |
| 2 | Current Transaction Progress Indicator | This one byte field indicates the current processing stage for the transaction: 0x00 – No transaction in progress 0x01 – waiting for user to insert card 0x02 – powering up the card 0x03 – selecting the application 0x04 – waiting user language selection 0x05 – waiting user application selection 0x06 – initiating application 0x07 – reading application data 0x08 – offline data authentication 0x08 – offline data authentication 0x08 – card holder verification 0x0C – terminal risk management 0x0C – terminal first application cryptogram 0x0E – cardcard action analysis 0x0F – online processing 0x10 – waiting online processing response 0x11 – transaction approved 0x14 – transaction declined |
| 3-4 | Final Status | TBD |

Example :

```
{"type":768,"data":"0100020000"}
```

4.4 Display Message Request

getTransactionProgress will return this request to the host to display a message for the card holder. The host should display the message.

type : 769 (0x301)

data : Hex string can be decode to ANSI string

```
{"type":769,"data":"504C454153452057414954"}
// PLEASE WAIT
```

4.5 User Selection Request

getTransactionProgress will return this request to inform the host that a user selection is needed for the reader to continue processing the transaction. The host should prompt the card holder to select an item from the menu then send the setUserSelectionResult command to inform the reader that the transaction can proceed with the selected result.

type : 770 (0x302)

| | data : | Hex | string | contains | bvte | arrav | for | following | structure |
|--|--------|-----|--------|----------|------|-------|-----|-----------|-----------|
|--|--------|-----|--------|----------|------|-------|-----|-----------|-----------|

| Offset | Field Name | Value |
|--------|-------------------|---|
| 0 | Selection Type | This field specifies what kind of selection request this is: 0x00 – Application Selection 0x01 – Language Selection Others TBD |
| 1 | Timeout | Specifies the maximum time, in seconds, allowed to complete the selection process. If this time is exceeded, the host should send the User Selection Result command with transaction will be aborted and an appropriate Transaction Status will be available. Value 0 is not allowed. |
| 2 | Menu Items | This field is variable length and is a collection of "C" style zero terminated strings (maximum 17 strings). The maximum length of each string is 20 characters, not including a Line Feed (0x0A) character that may be in the string. The last string may not have the Line Feed character. The first string is a title and should not be considered for selection. It is expected that the receiver of the notification will display the menu items and return (in the User Selection Result request) the number of the item the user selects. The minimum value of the Selection Result should be 1 (the first item, #0, was a title line only). The maximum value of the Selection Result is based on the number of items displayed. |

```
{"type":770,"data":"011E53656C656374206C616E67756167653A00656E00646500
"}
/*
Select language:
en
de
```

*/

4.6 ARQC

getTransactionProgress will return the ARQC after device request a acquirer decision for a transaction. type : 771 (0x303)

data : hex string contains byte array for following structure

| Offset | Field Name | Value |
|--------|-------------------|---|
| 0 | Message Length | Two byte binary, most significant byte first. This gives the total length of the ARQC message that follows. |
| 2 | ARQC Message | See Appendix A. It is expected that the host will use this data to process a request. |

4.7 Transaction Result

getTransactionProgress will return the transaction data after device complete a transation type : 772 (0x304)

| data : | hex | string | contains | byte | array | for | followin | g structure |
|--------|-----|--------|----------|------|-------|-----|----------|-------------|
|--------|-----|--------|----------|------|-------|-----|----------|-------------|

| Offset | Field Name | Value |
|--------|-----------------------|---|
| 0 | Signature Required | This field indicates whether a card holder signature is required to complete the transaction: 0x00 - No signature required 0x01 - Signature required If a signature is required, it is expected that the host will acquire the signature from the card holder as part of the transaction data. |
| 1 | Batch Data Length | Two byte binary, most significant byte first. This gives the total length of the ARQC message that follows. |
| 3 | Batch Data | See Appendix C. It is expected that the host will save this data as a record of the transaction. |

{"type":772,"data":"010214FE820210DFDF250F4233303646393630393238313541 41FA8201F9F08201F5F182000FDFDF1A0100DFDF1B0100DFDF520105F28200E39A0300 00009F0206000000009999F10120110600001220000000000000000000000F9F1607 303030303030309F4E0730303030303030820258008E1000000000000000042015E03 42031F035F24031401315F25031201019F0607A00000000410109F0702FF009F0D05F0 500408009F0E0500008800009F0F05F0700498009F2608C4751D62AEA184A59F270140 9F360200C59C01009F33032028C89F34035E03009F37049FA41BDA9F3901059F400572 0000B001950542200080009B02E8009F1E0842333036463936209F1A0208405F2A0208 409F010600000000018A023030F782007B5F25031201015F24031401315F2A020840 9F020600000009999F030600000000009F0607A0000000410109F1C0831313232 333334349F3901059C01009F34035E03005F2009544553542F43415244DFDF4D263B35 3FF8820078DFDF560A9010010B306F9600001BDFDF570100FA820061DF31182E6ECDA6 0D8CB9D382EE13942C18B6DF82EE13942C18B6DFDF321040A47A243903C9DA71DBF069 963D1D64DF3B30E5B2E54BF31D8DC0BA5C217F756F0CC3D24553AE6B25BD4FFA7C8D98 243DC66D8C43FEA072300044F6278B858108B825"}

Appendix A TLV Data Format

A.1 ARQC Message Format

This section gives the format of the ARQC Message delivered in the ARQC Message notification. It is a TLV object with the following contents:

FD<len> /* container for generic data */

DFDF25(IFD Serial Number)<len><val>

FA<len>/* container for generic data */

<tags defined by DFDF02 >

. Note: Sensitive Data cannot be defined in DFDF02

DFDF4D(Masked T2 ICC Data) F8<len> /* container tag for encrypted data */ DFDF56(Encrypted Transaction Data KSN)<len><val> DFDF57(Encrypted Transaction Data Encryption Type)<val> FA<len> /* container for generic data */ DF30(Encrypted Tag 56 TLV, T1 Data)<len><val> DF31(Encrypted Tag 57 TLV, T2 Data)<len><val> DF31(Encrypted Tag 57 TLV, T2 Data)<len><val> DF32(Encrypted Tag 971F TLV, T1 DD)<len><val> DF35(Encrypted Tag 9F20 TLV, T2, DD)<len><val> DF36(Encrypted Tag 9F61 TLV, T2 CVC3)<len><val> DF38(Encrypted Tag 9F62 TLV, T1, PCVC3)<len><val> DF39(Encrypted Tag DF812A TLV, T1 DD)<len><val> DF34(Encrypted Tag DF812B TLV, T2 DD)<len><val> DF38(Encrypted Tag DF812B TLV, T2 DD)<len><val>

A.2 ARQC Response (from online processing)

This section gives the format of the data for the Online Processing Result / Acquirer Response message. This request is sent to the reader in response to an ARQC Message notification from the reader. It is a TLV object with the following contents:

F9<len> /* container for ARQC Response data */ DFDF25 (IFD Serial Number)<len><val> FA<len> /* Container for generic data */ 70<len> /* Container for ARQC */ 8A<len> approval Further objects as needed

A.3 Transaction Result Message – Batch Data Format

This section gives the format of the data the device uses to do completion processing FE < len > /* container for generic data */

DFDF25(IFD Serial Number)<len><val> FA<len>/* container for generic data */ F0<len> /* Transaction Results */

| F1 <len> /* container for Status Data */ /* Status Data tags */</len> |
|--|
| F2 <len>/* container for Batch Data */ /* Batch Data tags defined in DFDF17 */ /* Note: Sensitive Data cannot be defined in DFDF17 */</len> |
| F3 <len>/* container for Reversal Data, if any */ /* Reversal Data tags defined in DFDF05 */ /* Note: Sensitive Data cannot be defined in DFDF05 */</len> |
| F7 <len>/* container for Merchant Data */ /* < Merchant Data tags */</len> |
| F8 <len> /* container tag for encrypted data */ DFDF56(Encrypted Transaction Data KSN)<len><val> DFDF57(Encrypted Transaction Data Encryption Type)<val></val></val></len></len> |
| FA <len> /* container for generic data */ DF30(Encrypted Tag 56 TLV, T1 Data)<len><val> DF31(Encrypted Tag 57 TLV, T2 Data)<len><val> DF32(Encrypted Tag 57 TLV, PAN)<len><val> DF35(Encrypted Tag 9F1F TLV, T1 DD)<len><val> DF36(Encrypted Tag 9F20 TLV, T2, DD)<len><val> DF37(Encrypted Tag 9F61 TLV, T2 CVC3)<len><val> DF38(Encrypted Tag 9F62 TLV, T1, PCVC3)<len><val> DF39(Encrypted Tag DF812A TLV, T1 DD)<len><val></val></len></val></len></val></len></val></len></val></len></val></len></val></len></val></len></len> |
| DF3B(Encrypted Tag DFDF4A TLV, T2 ISO Format) <len><val></val></len> |

Appendix B Cryptography

Appendix C Sample Code

C.1 Query devices, openDevice and closeDevice.

This example shows how to use the getDeviceList function to get devices and open the first device connected to the host.

```
MTSCRAWCF.MTSCRAWCF wcf = new MTSCRAWCF.MTSCRAWCF();
            var devList = wcf.getDeviceList();
            Console.WriteLine(devList);
            var devs = devList.Split(',');
            foreach (var dev in devs)
                Console.WriteLine(dev);
            var open = wcf.openDevice(devs[0]);
            Console.WriteLine("open " + devs[0] + " -> " + open);
            if (open == 0)
                wcf.closeDevice();
/*
 Output in Console :
USB://MagTek SCRA 1, BLEEMV://eDynamo-B306F96
USB://MagTek SCRA 1
BLEEMV://eDynamo-B306F96
open USB://MagTek SCRA 1 -> 1
*/
```

C.2 SendCommand to device and get response.

This example shows how to use the SendCommand function to send command to device and get device response.

```
var response = wcf.sendCommand("0001");
Console.WriteLine(response);
*
Output in Console :
```

Dynamag, DynaMAX, and eDynamo| Secure Card Reader Authenticator | Programmer's Reference (WCF)